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Using Good UX to Design Great PX

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What's New with Px



Enhanced Graphics with Tag Based Visualization



- features tags

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- Tags and metadata are the future of building management
- Want to see more information?







Niagara 4.9 - Create local graphics based on tags once, and then reuse for any other Niagara instance that

- Conform with the latest building design specifications by using a graphical user interface (GUI) based entirely on tags
 - Check out the <u>Tridium Talk</u> and free <u>Tridium</u> University module.



Tag Based



Meqlize Ords (Convert to tag-based)

Options...

~	slot:points/CoolStage1	ne
\checkmark	slot:points/Economizer	ne
	slot:points/EffOccupancy Before	slo
~	slot:points/EffSetpoint	ne
	slot:points/FilterCondition	slo
\checkmark	slot:points/HeatDeckTmp	ne
\checkmark	slot:points/HeatDeckTmp/override	ne
\checkmark	slot:points/HeatStage1	ne
~	slot:points/NeutralDeckTmp	ne
~	slot:points/OccCoolStpt	ne
\checkmark	slot:points/OccHeatStpt	ne
\checkmark	slot:points/RoomCO2	ne
\checkmark	slot:points/RoomHumidity	ne
	slot:points/RoomNormalCO2	slo
~	slot:points/RoomTemp	ne
1		



Refresh All

×

ql:hs:coolStageCmd1 single:	slot:/VA51/Floor1/AHU_0
ql:hs:outsideAirDamperCmd single:	slot:/VA51/Floor1/AHU_0
t:points/EffOccupancy After	No identifying tags found
ql:hs:zoneAirTempEffectiveSp single:	slot:/VA51/Floor1/AHU_0
t:points/FilterCondition	No identifying tags found
ql:hs:hotDeck single:	slot:/VA51/Floor1/AHU_0
ql:hs:hotDeck single: slot:override	slot:/VA51/Floor1/AHU_0
ql:hs:heatStageCmd1 single:	slot:/VA51/Floor1/AHU_0
ql:hs:neutralDeck single:	slot:/VA51/Floor1/AHU_0
ql:hs:zoneAirTempOccCoolingSp single:	slot:/VA51/Floor1/AHU_0
ql:hs:zoneAirTempOccHeatingSp single:	slot:/VA51/Floor1/AHU_0
ql:hs:zoneAirCo2Sensor single:	slot:/VA51/Floor1/AHU_0
ql:hs:zoneAirHumiditySensor single:	slot:/VA51/Floor1/AHU_0
t:points/RoomNormalCO2	No identifying tags found
ql:hs:zoneAirTempSensor single:	slot:/VA51/Floor1/AHU_0
	•

ОК

Cancel

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Enhanced Virtual Graphics with Tag Based Visualization



and Virtuals





Niagara 4.10, Tag Based Graphics can now be used with SystemDB



UxMedia

- Enables an improved end user experience lacksquare
 - Faster graphics load time by removing the rendering and layout from the JACE and shifting it to the browser
 - UxMedia widgets provides immediate feedback upon value changes ullet
- Fosters an enriched modern developer environment ullet
 - Utilize rich sets of open-source development tools to enable a native HTML5 and ulletJavaScript UI that is more flexible and adaptable to future cloud-based solutions
 - UI development process is more efficient since evaluating widget changes does not require a module rebuild and a station restart - just hit refresh in the browser to try out the new behavior!
 - **Instantaneously convert existing PX Graphics** to utilize UxMedia via the PxMediaMigrator and the browser-native Audition Mode



	144 _01	
皆 New Px Vie	w ×	100
Px New Px Create a	View new view on the component using a px file	90 100 110 to
View Name	VAV RH	
View Icon	module://icons/x16/views/view.png	64.9 °F
Target Media	🜐 Ux Media 👻	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Source	♦ PxFile file:^px/VAV_RH.px	
oounce	DynamicView axvelocity:VelocityPxView	
	OK Cancel	
		68.4 °F



UxMedia



👫 New Px Vie	w		×
Px New Px View Create a new view on the component using a px file			
View Name	Test2 🔻		
View Icon	module://icons/x16/views/vi	.ew.png 💼	
Target Media	🕀 Ux Media 🗸		
Source	 HxPx Media Mobile PxMedia (obsolete) Report Px Media 	.px ocityPxView	
	🛞 Ux Media	OK Cancel	
	🏭 Workbench PxMedia		





HxPx vs UxMedia calculating in java vs css flexbox

🚰 Properties			
FlowPane			
Flow Pane			
align	Fill		
background	#e0e0e0		
enabled	true		
hgap	0		
layer			
rowAlign	Тор		
vgap	0		
visible	true		







Audition Mode

 In the HTML5 Hx Profile when you have the Web Profile option for 'Enable View Selection' turned on, you will see an additional Media Settings Command in the toolbar when viewing a Px graphic. This allows an easy way to try out you're existing Px graphics in Audition Mode to see how well they behave in UxMedia.



Enable View Selection





Media Settings

- **Stored Media Type**: Set the target media type for the current Px graphic.
- Show Ux Media Preview: If true, the Stored Media Type will be read only and pres OK will show you a UxMedia Preview without changing the Stored Media Type.
- Audition Mode: allows for a quick and easy way to check every single graphic in th system. If true, two more "back" and "forwards" commands will appear, navigating you quickly to the previous or next Px graphic to see how it looks. If Show Ux Media Preview is checked, navigating using these commands will continue to show a UxMedia Preview.
- Audition Index: only used in Audition Mode. Allows you to navigate by index to the very first Px graphic found in the system (index 0), to the last one.
- **Show Validation Warnings**: set to true to display any validation warnings in the ${\color{black}\bullet}$ browser. Use this to determine exactly which widgets or bindings in your page are incompatible with UxMedia.
- As an alternative, you can set the system property niagara.preferUxMedia=true, which will display all Px pages in UxMedia in the • browser, regardless of audition or media settings.
- You can also hide the additional Media Settings command for all users by adding the system property \bullet niagara.profile.hideMediaCommand=true.



sing	Media Settings		
	Stored Media Type	Ux Media	~
e	Show Ux Media Preview	true	
a	Audition Mode	true	
	Audition Index	47	
е	Show Validation Warnings	e false	
	ОК	Cancel	



Responsive Tools

Scroll, Flow, Responsive, and Canvas Panes





Responsive Tools



1. ScrollPane

- 2. FlowPane
- 3. ResponsivePane
- 4. CanvasPane





ScrollPane

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5 A Y 5

- Widget Tree
- ScrollPane (Root)
 - FlowPane (Content)
 - ResponsivePane
 - ResponsivePane
 - ResponsivePane
 - ResponsivePane

4 Properties			×
ScrollPane Scroll Pane		o	≜1 ∎↓
borderPolicy	Always		-
enabled	true		-
hpolicy	As Needed		-
layer			-
viewportBackground	(default)		-
visible	true		-
vpolicy	As Needed		-
	OK Cancel		









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			-
			-
			-
			-
Cancel			

OK

Left Center Right Fill

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- Widget Tree

ScrollPane (Root)
 ScrollPane (Content)
 ResponsivePane
 CanvasPane (Content)
 ResponsivePane
 CanvasPane (Content)
 ResponsivePane
 CanvasPane (Content)
 ResponsivePane
 Label (Content) [slot:]
 ResponsivePane
 Separator (Content)

Preferred (Pref) Absolute (Abs) Precent (Percent)



🏰 Properties			
ResponsivePane			
* Responsive P	ane		
enabled	true		
forceNewRow	false		
layer			
maxWidth	pref		
minWidth	20.0		
visible	true		







ResponsivePane (how you get columns / rows)



maxWidth Examples			
100%			
50%			
33%		33%	
25%	25%		

Columns: maxWidth Rows: forceNewRow: true / false





Formula: 100 / (Columns)



CanvasPane

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- Widget Tree
- ScrollPane (Root)
 - FlowPane (Content)
 - ResponsivePane
 - Tento CanvasPane (Content)
 - ResponsivePane
 - CanvasPane (Content)
 - ResponsivePane
 Label (Content) [slot:]
 - ResponsivePane
 Separator (Content)





	🚰 Properties
	CanvasPane
	Canvas Pane
	background
	enabled
	halign
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\sim	maxScaleFactor
	minScaleFactor
	scale
	valign
	viewSize
	visible

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			_
(default)			
true			\mathbf{v}
Center			-
			-
1.00	How Big		
0.50	How Small		
Fit Ratio	How to Fit		-
None			
Fit			
Fit Ratio			
Fit Width			
Fit Height			
Zoom Ratio			
Zoom Width			
Zoom Height			
UK Ci	ancet		



CanvasPane

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- Widget Tree
- ScrollPane (Root)
 - FlowPane (Content)
 - ResponsivePane
 - Tento CanvasPane (Content)
 - ResponsivePane
 - CanvasPane (Content)
 - ResponsivePane
 Label (Content) [slot:]
 - ResponsivePane
 Separator (Content)

CanvasPane	o 2↓	•	
★ Canvas Pane			
background	silver		
enabled	true		
halign	Left		
layer			
maxScaleFactor	0.00		
minScaleFactor	ViewSize ×		
scale	Width 150.00 [0.00-10000.00]		
valign	Height 50.00 [0.00 - 10000.00]		
viewSize	OK Cancel		
visible	true		





Think Lego Blocks

Widget Tree

14 × 14

- ScrollPane (Root)
 - FlowPane (Content)
 - ResponsivePane
 - Tento CanvasPane (Content)
 - ResponsivePane
 - CanvasPane (Content)
 - ResponsivePane
 Label (Content) [slot:]
 - ResponsivePane
 Separator (Content)

🐴 viewS	ize	×
Width	150.00	[0.00 - 10000.00
Height	80.00	[0.00 - 10000.00
	ОК	Cancel







• 474,700 units description



Browser Tools







		ΓΠΠ
		Cast
		Find
Save page as	Ctrl+S	More tool
Create shortcut		Edit
Clear browsing data	Ctrl+Shift+Del	
Extensions		Settings
Task manager	Shift+Esc	неір
Developer tools	Ctrl+Shift+I	Exit
		Managed



			:		
New tab					
New window					
History			►		
Downloads		Ctrl+J			
Bookmarks			►		
Zoom	- 8	30% +	::		
Print		Ct	rl+P		
Cast					
Find		Ct	rl+F		
More tools			►		
Edit	Cut	Сору	Paste		
Settings					
Help			►		
Exit					
Managed by your organization					





iPhone 5/SE ▼ 320 × 568 100% ▼	Elements Console
	<pre><!DOCTYPE html> </pre>
	<pre>> <head></head></pre> /head>
FlowPane LEFT	<pre>▼<body 13px;="" background:▶="" class="Zebra" font-size:="" onload="</td></tr><tr><td>maxWidth and minWidth = Pref (Fit</td><td>html body.Zebra</td></tr><tr><td>as Many)</td><td>Styles Event Listeners DOM Brea</td></tr><tr><td>CanvasPane 200 x 200</td><td>Filter</td></tr><tr><td>forcoNowDow = Falco</td><td>element.style { }</td></tr><tr><td>maxWidth = Pref
minWidth = Pref</td><td><pre>body { font-family: " pre="" pro="" sans="" sans-serif="" source="" sourcesanspro,="" }<="" ■#696f79;=""></body></pre>
CanvasPane 200 x 200	<pre>body, form.hx app.css?typeS .hxPx {</pre>
CanvasPane 200 x 200	<pre>background:> □ #fff; font-weight: normal; font size: 11px; font family: Tahoma, sans set</pre>
forceNewRow = False	}
maxWidth = Pref	<pre>html, body, form <u>app.css?typeS</u> {</pre>
minWidth = Pref	Consolo What's Now X

CanvasPane 200 x 200

CanvasPane 200 x 200

Console What's New ×

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Highlights from the Chrome 74 update

pane to highlight all nodes affected by that declaration.

Lighthouse v4 in the Audits panel

Featuring a new "tap targets" audit for checking that mobile links and buttons are properly sized, and a new UI for PWA reports.

WebSocket binary message viewer

Click a WebSocket connection in the Network Log, go to the Messages tab, then click a binary message to view its contents.





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Deep Dive

Responsive Px





Live Walkthrough

Station: Bldg1 and UxExamples



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